





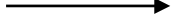

Analysis




Vocals	Spectral flatness		Spectral flux		Spectral crest	
	Region	Spread	Region	Spread	Region	Spread
Pure tones	Low	Super Dense	Low	Super Dense	High	Semi Dense
Noisy s-ess	Mid	Dense	High	Dense	Low	Super Dense
Noisy tones	Low to Mid	Wide	Low	Super Dense	Mid	Dense
Short percussive sounds	Low to High	Polarised with some offset	High	Semi Dense	Mid to Low	Wide




Flute	Spectral flatness		Spectral flux		Spectral crest	
	Region	Spread	Region	Spread	Region	Spread
Pure tones	Mid to Low	Dense	Low	Super Dense	Low to High	Spread Dense
Multi phonics	Mid	Wide	Mid	Dense	Mid	Wide
Air sounds	High to Mid	Wide	Low to Mid	Wide	Low to Mid	Wide
Pitch, vocal, flutter	Mid	Wide	Low	Semi Dense	Low to Mid	Wide




Guitar	Spectral flatness		Spectral flux		Spectral crest	
	Region	Spread	Region	Spread	Region	Spread
Short percussive sounds	Low to High	Super Wide	Low	Dense with some offsets	Low to High	Super Wide
Muted rubber mallet arpeggio	Low	Dense with some offsets	Low	Dense	Mid	Wide
Pick Scratching Strings	Low	Dense	Low	Dense with some offsets	Low	Dense
Wire Sponge	Low to Mid	Dense	Low to High	Super Wide	Low to High	Super Wide


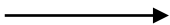


Flute analysis		Vocal processing
Spectral flatness (chn1 - CC1)	 scale: x1.0 att: 4.34 dec: 5.53	Reverb - size and mix Tverb Mix Level: 0 - 0.72 Tverb Mic 2 Distance: 0 - 1 Tverb Mic 3 Distance: 0 - 1 Tverb Decay: 0 - 0.77 Tverb Mic1 Level: 1 - 0.80
Spectral flux (chn1 - CC2)	 scale: ca. x5 att: 6.27 dec: 6.27	Resonant lowpass filter - cutoff Auto Filter: 20kHz - 615Hz
Spectral crest (chn1 - CC3)	 scale: ca. x3 att: 7.34 dec: 6.04	Compression - mix Devil-Loc: -inf - -21.0dB

Flute analysis		Guitar processing
Spectral flatness (chn1 - CC1)	 scale: x1.0 att: 4.34 dec: 5.53	Resonant HiPass filter - cutoff AutoFilter freq: 1.09kHz - 85.6Hz AutoFilter drive: 10.3dB - 2.44dB
Spectral flux (chn1 - CC2)	 scale: ca. x5 att: 6.27 dec: 6.27	Compressor/distortion Devil-Loc: -inf - -16.0dB
Spectral crest (chn1 - CC3)	 scale: ca. x3 att: 7.34 dec: 6.04	DelayFeedback+Mix+DTime Delay time: 300ms - 52.4ms Delay feedback: 0% - 88% Delay dry/wet: 0% - 23%

Guitar analysis		Flute processing
Spectral flatness (chn 2 - CC 1)	 scale: x8 att: 5.64 dec: 6.85	Reso Lowpass with dist AutoFilter freq: 20kHz - 719Hz AutoFilter drive: 0dB - 4.3dB
Spectral flux (chn 2 - CC 2)	 Tresh up/down: 0.7/0.5 att: 6.47 dec: 5.10	Reverb freeze Freeze on/off: 0 - 1
Spectral crest (chn 2 - CC 3)	 scale: x1 att: 5.62 dec: 8.7	PitchShift Pitch: -12 semi - +12 semi Dry/wet: 0 - 100%

Guitar analysis		Vocal processing
Spectral flatness (chn 2 - CC 1)	 scale: x8 att: 5.64 dec: 6.85	DelayFeedback+Mix+DTime Delay time: 1ms - 300ms Feedback: 0% - 95% Dry/wet: 05 - 22%
Spectral flux (chn 2 - CC 2)	 scale: x1 att: 8.71 dec: 8.54	Grain Delay Dry/wet: 0% - 30%
Spectral crest (chn 2 - CC 3)	 scale: x1 att: 5.62 dec: 8.7	Ring Modulation Frequency: 1Hz - 3.92kHz Dry/wet: 0% - 28.9%

Vocal analysis		Flute processing
Spectral flatness (chn 3 - CC 1)	 scale: x1 att: 2.38 dec: 5.61	Distortion - mix DeviLoc: -inf - -21.5dB
Spectral flux (chn 3 - CC 2)	 scale: x1 att: 3.22 dec: 4.09	Reverb - size and mix Decay time: 373ms - 11.5s Dry/wet: 0% - 78%
Spectral crest (chn 3 - CC 3)	 scale: x1 att: 4.23 dec: 6.67	Ring modulation - freq and mix Frequency: 1Hz - 649Hz Dry/wet: 0% - 21%

Vocal analysis		Guitar processing
Spectral flatness (chn 3 - CC 1)	 scale: x1 att: 2.38 dec: 5.61	Tremolo - mix + rate Tremolator depth: 0 -1 Tremolator outputMeter: 0.24 - 1
Spectral flux (chn 3 - CC 2)	 scale: x1 att: 3.22 dec: 4.09	Reverb - size and mix Conv. reverb dry/wet: 0% - 74%
Spectral crest (chn 3 - CC 3)	 scale: x1 att: 4.23 dec: 6.67	Reverse - time Range: 0 -1
Spectral crest (chn 3 - CC 4)	 Tresh up/down: 0.7/0.3 att: 5.17 dec: 6.11	Reverse - on/off On/off: 0 - 1